



Test Engineer

About Games2win:

Games2win is one of the largest casual gaming companies with over 51 million mobile game downloads. We own over 700 proprietary games and have an extremely strong DAU and MAU online and mobile user base (80% outside of India) that has been built organically, without ANY advertising support or paid installations.

G2W is the publisher of global hit titles such as Parking Frenzy, The “Fab Designer” series and 40 other games on the iOS, Android & Kindle app stores. Parking Frenzy was ranked #1 on the US iTunes App Store (free app & game).

Top tier investors such as Clearstone Venture Partners, Nirvana Venture Advisors and Silicon Valley Bank have funded G2W. The founders of G2W Inc. are Alok Kejriwal – a serial entrepreneur and Mahesh Khambadkone - an online gaming specialist.

Position: Test Engineer – Mobile Games

Position Based in: Mumbai

The Job Role and Responsibilities:

- Understand project requirements.
- Setting up of test environments, designing test plans, developing test cases/scenarios/usage cases, and executing these cases.
- Providing feedback on usability and serviceability, trace the result to quality risk and report it to concerned people.
- Conduct the Testing including Sanity, functional & Regression & Execute the Test cases.
- Work with development team to identify and capture test cases, ensure version management

Competencies and Skills Required:

Technical knowledge and experience is a basic requirement for this role. The Testing Engineer also needs to be tactful and diplomatic to maintain a good working relationship with the software developers. Other skills and competencies that we look for are:

- Avid game player with interests in many different genres of games and gaming platforms.
- An understanding of the software development life cycle as well as the business approach for the product
- Analytical skills
- Decision making ability
- Attention to details
- Ability to work in a team as well as an individual
- Ability to work under pressure and maintain deadlines

Qualification

- Some kind of degree that proves that you have studied & are educated.
- You must have industry references of living people.

Who will you be reporting to?

Janaradan Pawar - Test Manager

Experience

1-2 years of work experience in Mobile Game testing.

Working in line with

Game Developers including handling of external vendors and in-house teams.

Remuneration

As a practice, we have typically matched candidates with their existing salary packages and throw in lucrative performance incentives; and of course ESOPs.*

***In the exit of mobile2win China to Disney, and when [Nirvana Venture Funds invested into Games2win](#) – the group has now a proven track record of demonstrating how valuable its company ESOPs can be.**

The idea is to make you take an ownership role and then provide additional compensation on performance.

Note that we do not want people to join us just for a better salary. We don't bribe people to join us. Instead, we want people to join us for the love of what we do and the opportunity to shine professionally!

Send your CV to: hr@games2win.com